

ZUKO LTM

ZUKO LONG THROW MIC



The Zuko Long Throw Mic (Zuko LTM) is specifically designed for meeting rooms or class rooms where it was difficult to install a wired table top mic or a ceiling mic.

The Zuko Long Throw Mic is a small size microphone, easy to use conference/ education with USB connectivity, for efficient and productive conference calls/ education recording whenever and wherever. It is one of the best conference/ education microphone with its super noise reduction(or noise cancelling) and 15m voice pick up.

The ZUKO Long Throw Mic does not need to install any specific driver, just plug and play. It is compatible with common audio and video conferencing software, such as Microsoft Teams, Skype for Business, Zoom, Cisco WebEx etc., which makes the conference deployment more convenient and efficient.

It can be used with any Strider Labs Cameras we well as any 3rd party cameras for existing installations.

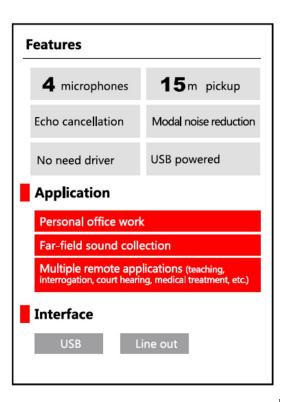
- Engineered to be unplugged: It is one of the best conference/ education microphones with its super noise reduction(or noisecanceling) and 15m voice pick up
- Universal Compatibility: Zuko LTM can work with most online conference software, meet using Skype, Google Hangouts, Facetime, Zoom, WebEx, GoToMeeting, Chromebox, and more.
- Smart Voice Enhancement: The Zuko LTM provides real-time voice optimization, and background noise reduction is conducted by the customized DSP algorithm to ensure you always sound crystal-clear to the other side.



Dedicated microphone for remote video teaching

Small and light, easy to deploy, can be used freely





Zuko Long Throw Mic (LTM) Features

Microphone hardware echo cancellation, no need for any special software.

Support UAC, adapt to Windows, Linux, Android, hardware video conferencing terminals or other USB based video camera vendors.

Using a unique array algorithm, the sound pick up distance is long, the restoration degree is high and there is no obvious change in the volume due to the speaker's position.

Built-in role separation function, local/remote use independent audio coding, support voice recognition role distinction.